NAME:			
ROLE:			
SPECIES:		A 2000 850 00 00 00	
STATS AND SKILL!	5	// Section 1	
BRAWN:	BRAINS:	P	ERCEPTION:
REFLEXES:	ALLURE:	G	UTS:
GRIT: MAX:	TRE	IT	
HIT POINTS			
ENDURANCE: MAX:	ARM	10UR	
PRESSURE: MAX:	FRMI	OUR PRO	TECTION TOLERANCE
MORRLE: MRX:			
WERPONS			
WERPON SHIL	L RANGE DAI	MAGE CLIP	RULES/PG. REF

WERPON	SHILL	RANGE	DAMAGE	CLIP	RULES/PG. REF

DISCONNECT:

EXPERIENCE:

CYBERNETICS

CYBERNETICS	SLOTS	RULES/PG. REF

CYBERNETIC OPTIONS

OPTION	RULES/PG. REF

EQUIPMENT

EQUIPMENT	RULES/PG. REF
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BACKGROUND / NOTES